# **KEY KNOWLEDGE 2: language**

Line Line is the path left by a moving point. A line can be horizontal,

diagonal or curved and can also

change length.

**Tone** This refers to the lightness or

darkness of something. This could be a shade or how dark or light a

colour appears.

Media The materials and methods used to

produce a piece of art or design.

**Composition** How the elements of the work are

put together.

Assessment There are 4 assessment objectives

Objectives (AO) that are used to mark your work in

this GCSE.

**Consistent** The standard of Control, Accuracy

and Neatness is maintained

throughout.

**Annotation** Key information alongside your

work. A record of your experiences, thoughts and emotions connected

to an image.

**Refinement** Developing and modifying to

improve and adapt your work. Not just repeating using a different

media.

# **KEY KNOWLEDGE 3: typography**

What is the relationship between the concepts 'Typeface', 'font' and 'lettering'?

- Typeface a typeface is the overall design of letters, including all uppercase, lowercase, different weights ... and the punctuation and numbering. Some people are surprised to know that a typeface is a complete design system in itself and has a particular visual and design language
- Font a font is a particular set of letters and so forth within a typeface, such as italic and different weights such as bold
- Lettering lettering is usually hand-drawn although it can replicate typefaces; some typefaces imitate hand-drawn lettering

# **NOT MY TYPE | Y10 GRAPHIC COMMUNICATION**



# **KEY KNOWLEDGE 2: contextual designers and designs**

- Looking at type designers to help your own work.
- Showing that you can analyse designs that inspires you and that you understand the cultural background to the designs.
- Take the designers work further and make them your own; copy a section, recreate the whole image or complete your own original piece in the artists style; use their visual language
- Presentation is important so take time and care to show Control, Accuracy and Neatness

### **KEY KNOWLEDGE 3: type anatomy**

- Uppercase capital letters
- Lowercase non capital letters
- Serif brackets on the end of some type designs
- Sanserif letters with no serifs
- Bold heavy weight letters for emphasis
- Italic letters that lean over for emphasis
- X height the height of an 'x' in a typeface, used to designate the design's proportions
- Ascender stems of some letters above the x height
- Descender stems of some letters below the x height

# **KEY KNOWLEDGE 4: annotation tips**

- Do include a few basic facts about the artist, but don't write a full biography
- Do explain the reasons behind a particular artist's work. – you'll need to find out why the artist has done it
- Do say why you did what you did.
- Do say whether the effect was what you expected or whether you found anything during the process
- Do say what you have learnt by doing it, regardless of the result.

When annotating, you could start by being descriptive and then move carefully through analysis to evaluation. More marks are available if you reach an evaluative stage that justifies your opinions through your analysis. This process supports your creativity.

**DESCRIBE** 

**ANALYSE** 

**EVALUATE** 

CREATE

#### Although this assignment involves all 4 AOs but the focus is here

#### **ASSESSMENT OBJECTIVES** A01 AO2 **AO3** A04 Refine work by exploring ideas, Present a personal and Record ideas, observations and Develop ideas through selecting and experimenting with meaningful response that realises investigations, demonstrating insights relevant to intentions as appropriate media, materials, intentions and demonstrates critical understanding of sources work progresses techniques and processes understanding of visual language